



Walnut Creek Mutual Fifty (Mutual 50)

**LANDSCAPE COMMITTEE MEETING
FRIDAY, NOVEMBER 19, 2021, AT 10:00AM
5333 TERRA GRANADA**

AGENDA

1) Call to Order

Mr Ed Waraner (Tree Services), Steve Ormond (MOD), Rebecca Pollon (MOD), Committee Members: Joan Schwanz, Rod Lee, Lee Wright, Susan Grancio, Homeowners:

2) Approval of Minutes

a) Meeting held on October 15, 2021

3) Old Business

- a) Oleanders at entry 22 and behind black pine hedges will be installed end of this month on Terra's regular days
- b) Pine tree stumps can be removed by Waraners per MOD
- c) Letter written Nov 8/21 to Terra requesting trash clean up, 2 small dead trees to be removed from hill at end of entry 25, removal of dead daisies and other clean up items
- d) MOD agreed to replace plants at 5513TG1A at no cost as lost for unknown reasons.
- e) Maple trees end of entry 23 have improved with recent rains.
- f) Communication with Rebecca Pollen for pre-paid days 2022: Spring- remove dead and old plants, remove Pine & juniper stumps, mulch (20%/yr q 5 years start 2023); Summer- remove rest of Junipers along TG/23, finish Pine tree & other stump removal; Fall- plant ground cover over hills. Work on plans for after drought bushes & landscaping.

4) New Business

- a) Discussion with Homeowners, Waraner and Rebecca Pollon about possible pine tree stump removal and pine tree replacement when drought improves
- b) Walk around with Ed Waraner and Steve Ormond of MOD to determine next 2-3 Pines to remove Jan 2022.
- c) Also determine with which non pine trees are dead and need removal. So far we know of a birch behind 5501 and unknown tree in black pine hedge at 5357.
- d) Also determine which trimming needs to be done to keep branches 6 ft away from buildings for fire fuel reduction.

5) Announcements

- a) Dec 10 /21, 10 AM start at 5593 TG (entry 25) to list landscaping and non-landscaping unpermitted alterations. All future meetings will be the third Fri of each month, 10 AM ZOOM or walk around. All Homeowners welcome.

6) Adjournment